



# *The (R)Evolution in Gaelic Games*

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# What are Go Games?



*Go Games are small-sided versions of Hurling and Gaelic Football which have been devised for children up to and including 11 years of age.*



# GAA Player Pathway

Child

*play to learn*



Acknowledge

Youth

*learn to compete*



Biological

Chronological

Adult

*compete to win*



Differences







## GAA GO Games Philosophy

**To promote full participation and fair play, while catering for the developmental needs of the participants through age appropriate activities.**





# Benefits

1. A greater number of catches, passes and scoring attempts occur
2. Levels of enjoyment and perceived competence are higher
3. The players work harder, therefore increasing levels of fitness
4. There are increased opportunities to improve decision making skills
5. Games will be played while incorporating the GAA Respect Initiative

# International Best Practice





# The (R)Evolution



**2004:** Concept introduced

**2010:** T.O. Rule 6.26

**2012:** National Review (GDC)

**2013:** New Rule 6.26 + extended policy



# The (R)Evolution



**23,000 since 2011**

## Player Registrations to Under 12

- 2011 - 124,406
- 2012 - 138,479
- 2013 - 147,065



# New Rule 6.26 Policy

Under 7: Max. 7-a-side

Under 9: Max. 9-a-side

Under 11: Max. 11-a-side

Played on blitz basis

Every child plays in each game

Fun, Fair Play and Full Participation



**PLAY AND STAY WITH THE GAA!**



[www.gaa.ie/gogames](http://www.gaa.ie/gogames)